

**MINISTRY OF HOUSING & CONSTRUCTION**  
**SPECIAL ALLOCATION REQUIRMENTS**  
**Housing Projects Requirments/ Phase XII**

Code	Item Description	Unit	QTY
<b>13-03-00001</b>	Supply of detailed design, materials and other requirements needed for the construction of housing complex in baghdad, This complex contains residential buildings,containing 672 to704 flats, with social buildings (schools, shops, clinic,mosque,..etc.) and all works related to infra-structures, services,roads,parking areas, landscaping....etc).	No.	1
<b>13-03-00002</b>	Supply of detailed design, materials and other requirements needed for the construction of housing complex in Anbar. This complex contains residential buildings, containing 672 to 704 flats, with social buildings (schools, shops, clinic, mosque, etc) and all works related to infra-structures, services, roads, parking areas, landscaping, etc)	No.	2
<b>13-03-00003</b>	Supply of detailed design, materials		
	and other requirements needed for the		
	construction of housing complex in		
	Qadisyia,This complex contains residential		
	buildings,containing 672to704 flats,		
	with social buildings (schools, shops,		
	clinic,mosque,..etc.) and all works		
	related to infra-structures,		
	services,roads,parking areas,		
	landscaping....etc).	No.	1
<b>13-03-00004</b>	Supply of detailed design, materials		
	and other requirements needed for the		
	construction of housing complex in		
	Babil,This complex contains residential		
	buildings,containing 672to704 flats,		
	with social buildings (schools, shops,		
	clinic,mosque,..etc.) and all works		
	related to infra-structures,		
	services,roads,parking areas,		
	landscaping....etc).	No.	1
<b>13-03-00005</b>	Supply of detailed design, materials and other requirements needed for the construction of housing complex in Salah AL-Deen,This complex contains residential buildings,containing 672to704 flats, with social buildings (schools, shops, clinic,mosque,..etc.) and all works related to infra-structures, services,roads,parking areas, landscaping....etc).	No.	1