

"20 Ways to 20%" Everyone's Energy Saving Game

WWF China

Jing Hui 2007-12-17 Seoul, Korea

















Content

- 1. Introduction of "20 Ways to 20%" campaign
- 2. First phase: Energy Saving is Child's play
- 3. Second phase: Efficiency Games
- 4. Third phase: Celebration
- 5. Re-cap

















Why launch "20 Ways to 20%" campaign?



Background & issues:

- Rapid economic growth and soaring energy demand;
- China's eco-system and economy being impacted by climate change;
- Central government policy: 20% energy efficiency increase by 2010
- Everyone can make a difference.



"20 Ways to 20%" campaign is developed to educate and engage the public and selected sectors into saving energy in daily life.

















Objectives for "20 Ways to 20%"

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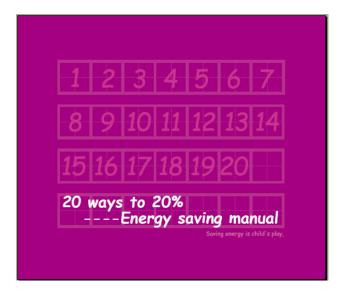
- To contribute to China's goal of improving energy efficiency by 20% by 2010;
- To increase public awareness on the serious impacts of climate change and the importance of energy saving;
- To call for public's participation and engagement in energy-saving activities.

Target audience:

- Community residents in cities
- School teachers and students
- University students
- Responsible companies and employees

• Where:

Beijing, Shanghai, etc



















3 Phases of the Campaign

Phase 1: Education 2007/01-09

Theme:

Energy Saving is Child's Play

Communication:

- 1) Launch event
- 2) Print ad.
- 3) Brochure
- 4) Interactive website
- 5) Outdoor ad. (OOH)
- 6) Media stunt

Phase 2: Participation 2007/09-2008/06

Theme:

Efficiency Games

Communication:

- 1) Launch event
- 2) Sector competition
- 3) Print ad
- 4) Posters
- 5) Interactive website
- 6) Website

Phase 3: Celebration 2008/07

Theme:

Hooray to the Heroes!

Communication:

- 1) Award ceremony
- 2) OOH
- 3) Posters
- 4) Video/TVC
- 5) Website

















Phase 1: Education---Energy Saving is Child's Play



















Phase 1: Activities

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National adverts campaign



Interactive website











Community outreach



On-line poster competition









Phase 1: Outcome

- Media clipping
- Ads placement
- •Partners:
 - •50 NGOs
 - More than 10 government organizations and research institutes
 - Companies: HSBC, ECCO, Carrefour, etc.

With more and more getting committed to the campaign, it evolved into a broader movement, in which all parties were willing to take ownership of the campaign and pursue the results with their own resources









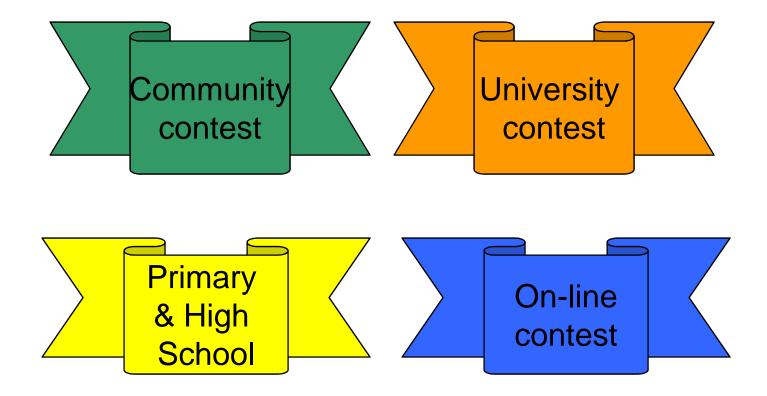








Phase 2: Competition --- Efficiency Games



















Phase 2: Consortium



More than 100 organizations become consortium member of the campaign.











◆媒体









Phase 2: The launch



















for a living planet®

Phase 2: Activities



Schools



Universities



Community



Website



Co-op with portals

















Phase 2: Timetable of the Competition

| Sector | 2007 | | | | | | | 2008 | | | | | |
|-----------------|------|------|-----|-----|-----|-----|-----|------|-----|-----|-------|-----|------|
| | June | July | Aug | Sep | Oct | Nov | Dec | Jan | Feb | Mar | April | May | June |
| Official launch | | | | | | | | | | | | | |
| Community | | | | | | | | | | | | | |
| School | | | | | | | | | | | | | |
| University | | | | | | | | | | | | | |
| Online | | | | | | | | | | | | | |

















Phase 2: Outcome



Energy Saving Heroes

















Phase 3: Celebration --- Efficiency Heroes

Towards Beijing Green Olympics

Gold medal



Silver medal



Bronze medal



















Re-cap

Strategy: Goal Target audience Key messages Tools

Outcome:

Media coverage
Social movement
Awareness building
Green lifestyle for all
Energy saving for the country
Good practice on how NGO contributes to national goal



















Thank you!













